

Intramural Sports Program and Eligibility Policies

Program Policies:

The following policies have been established to provide the best participation conditions for State University of New York at Oswego students, faculty, and staff. It is the responsibility of every intramural participant to be familiar with these policies and to adhere to them. These policies will be published and made available to every participant at the beginning of each semester, at the captain's meetings, on imleagues.com and on our Campus Recreation website.

Captain and player responsibilities:

Along with being knowledgeable of the Intramural Sports Program and Eligibility Policies it is both the team captain's and the player's responsibility to read and adhere to the policies of the State University of New York at Oswego Student Handbook.

Definition of Terms:

Individual Sports - those activities in which a single person may perform the entire activity without teammates.

Dual Sports - those activities in which people compete in doubles competition with one other person.

Team Sports - those activities requiring three or more people in which members participate as an integral unit.

Parallel Sports - sports that are very similar or the same in nature. Examples: Softball-Baseball, Floor Hockey-Ice Hockey and Roller Hockey

Comparable Sports- sports that are similar in nature. Example: Broomball-Ice Hockey and Roller Hockey

Time Preferences - times that a team or individual prefers **not** to be scheduled

Forfeit Loss: when a team or individual does not show up for their game with the minimum number of eligible players and does not contact intramuralsports@oswego.edu more than 24 hours before their scheduled game time.

Forfeit Fine: a \$20 charge to a team captain after a team forfeits a game.

Default Loss: a loss awarded to a team that notified intramuralsports@oswego.edu, a minimum of 24 hours in advance of their scheduled game time, they were unable to play due to a conflict.

Registration:

Teams and individuals are required to register on imleagues.com for all sport leagues and tournaments. If a participant does not have enough people to register an entire team the individual can register on imleagues.com as a free agent for any league or tournament. Each team is required to designate a team captain who is responsible for all communication with our intramural sports staff. For all sport leagues and major tournaments a captain or a designee is required to attend a mandatory captains' meeting. These meeting times are available on imleagues.com. If you have any questions regarding registration please e-mail intramuralsports@oswego.edu or call (315) 312-5609.

Game Schedules and Tournament Structure:

A typical intramural sport league consists of 4 – 6 regular season games followed by a single elimination playoff tournament. Team captains will register their team on imleagues and provide time preferences for your team. Participants will be notified by e-mail when a regular season or playoff schedule is published on imleagues. Team captains will be notified at the beginning of the regular season how many teams will qualify for the playoffs. Once regular season schedules are published team captains have 48 hours to review and accept their game schedule. Campus Recreation intramural sports official means of communication regarding league and tournament schedule will be e-mail and our staff will not ordinarily make phone calls to team captains. Most intramural tournaments will be either a single or double elimination format. For more information regarding our intramural leagues and tournaments please visit imleagues.com or our Campus Recreation website.

Rescheduling:

A request for rescheduling must be made to intramuralsports@oswego.edu.

Initial 48 hours:

1. Rescheduling requests submitted within the first 48 hours after participants have received the league schedule will be honored if there is a conflict with the captain's time preferences submitted on imleagues.com prior to the league schedule being published or there is availability in the master schedule and both team captains agree to a new game time.
2. If a rescheduling request cannot be accommodated, then the team can either play their game at the original scheduled time or accept a default loss.

During the season:

1. If a rescheduling request is made after the initial 48 hours of the league schedule being posted and a change cannot be made, then the requesting team will receive a default loss.
2. Each team is limited to one default loss per season.
3. If the requesting team has already received a default loss in the same sport league, then the team will receive a forfeit loss and be charged a \$20 fine.

Post season:

1. Team's time preferences will be confirmed prior to playoff games being scheduled.
2. Playoff games will only be rescheduled due to extenuating circumstances. (i.e. games scheduled in conflict with time preferences or a team has two intramural games scheduled at the same time).

All possible attempts will be made to reschedule games canceled due to inclement weather.

Inclement Weather:

Our Intramural Staff makes decisions concerning the postponement of games due to inclement weather no later than 2 p.m. weekdays or 11 a.m. weekends. Captains should check imleagues.com or call the Campus Recreation Lee Hall front desk at (315) 312-3114 after 2 p.m. on weekdays or 11 a.m. on weekends to check for game cancellations and rescheduled games. It

is the responsibility of all team captains to notify their players of inclement weather decisions and any rescheduled games. Please inform your players to check imleagues.com or call the captain for game cancellations, not Campus Recreation. If a lightning is seen or thunder is heard during an outdoor event, intramural play will be suspended for one half hour after the last lightning is seen or thunder is heard.

Playoff Criteria and Tie Breaking Procedures

Players must be listed on a team's official imleagues roster to be eligible for playoffs.

Criteria:

1. Teams must have an average of at least a 2.5 sportsmanship rating to qualify for the playoffs and must maintain the 2.5 rating throughout the playoff tournament.
2. Intramural final win/loss standings and/or the point system for the sports.
Win = 2 points Win by Forfeit = 1.5points Tie = 1 points Loss = 0 points

Tie Breaking:

1. Head to head competition.
2. Sportsmanship Rating.
3. Point difference with all opponents.
4. Total points in league play.

Awards:

The winners of league playoffs, weekend tournaments, and one-day tournaments will receive Intramural Champion T-shirts for that activity. There may also be opportunities for individuals and/or teams to attend regional and/or national extramural championship competitions.

Eligibility:

All State University of New York at Oswego students who are registered for classes during the current semester, and are in good disciplinary and financial standing with Campus Recreation are eligible for all intramural activities during that semester, unless one of the following eligibility restrictions apply.

1. Players must not be listed on the varsity roster in the same or parallel sport for the current academic year.
2. If a player is removed from a varsity roster after playing only one year then the student becomes eligible for the similar or parallel intramural sport the next Academic Year. If a student is listed on a varsity roster in their first year for less than 3 weeks an exception may be made for the student to play on a parallel intramural sport leagues in the same academic year. All exceptions must be approved by the Assistant Director of Campus Recreation or designee.
3. If a player is removed from a varsity roster after two or more academic years the player must sit out one full academic year before playing in the same or parallel intramural sport. Exceptions may be made for players that were listed on varsity rosters in their second year

for less than 3 weeks or were cut from a varsity team after 2 years. All exceptions must be approved by the Assistant Director of Campus Recreation or designee.

4. A former varsity player is any student who played varsity for 2 or more years on any junior college or four year college varsity program. All former varsity players must sit out one full academic year before being eligible to play in their parallel intramural sport.
5. Intramural team rosters are allowed 1 former varsity player OR one club member of a parallel/very similar intramural sport. (i.e. ice hockey and roller hockey are parallel to floor hockey, fast pitch softball and baseball to slow pitch softball)
6. Intramural team rosters are allowed any combination of 2 former varsity, current varsity OR club members on a comparable/similar intramural sport. (i.e. ice hockey and roller hockey are comparable to broomball)
7. Club Sport members are eligible for participation in a parallel intramural sport. Each team roster is limited to either 1 female or 1 male club member. A club member is any student listed on a club roster for more than 3 weeks or has played in 2 or more games. The club sport member remains a member for one academic year. Participation in parallel or comparable intramural sports is not limited for former club members.
8. Club Sport members are eligible for the respective or parallel sport for Individual/Dual Intramural Sports. "Doubles" teams are limited to one club member.
9. A faculty or staff member is eligible to participate on a student team, as long as they fulfill all criteria for intramural participation.
10. No dependents, guests, or alumni are permitted to participate in intramural sports.
11. No former professional athletes may compete in the same or parallel intramural sport.

Eligibility Sanctions:

1. Any player who is found ineligible will cause his/her team to default each game in which he/she has played in illegally.
2. Individuals may play for one women's or men's team and one corec team. If there are no women's leagues women are eligible to play on a men's team.
3. A player is considered a legal member of the team for which he/she first plays on.
4. A player who misrepresents him/herself will be declared ineligible to participate in that game. The team involved will default the game and the player will be banned from further competition. If another member of the team knowingly permitted such representation, the entire team shall face expulsion from that sport.
5. A player whose team has been eliminated from further competition for any reason is ineligible to participate for another team. However, if a team drops before its first scheduled game, or receives a forfeit or default loss of its first game and then drops, the players on that team may participate for another team.

Gender Identity and Rosters:

1. For each intramural activity participants may play for one team in either a men's or women's league and one team in a co-rec league. Participants may play on the team that best matches their gender identity based on one's self-identified or expressed gender. If you have questions relating to gender identity please contact Scott Harrison, Assistant Director of Campus Recreation scott.harrison@oswego.edu, (315) 312-5609 or Sandra Keenan Jeffers, Director of Campus Recreation sandra.keenan@oswego.edu, (315) 312-3114.

2. Each corec team is limited in the number of male players that can be playing in a game at one time. The number of male players allowed to play in a game at one time is equal to half of the maximum number of players allow to be playing in a game at a time.
3. All team members must register at imleagues.com to be added onto a team's official roster. Only players listed on an official team roster will be eligible for playoffs.
4. Participants may be added to a temporary roster at game time during the regular season, provided they meet all eligibility requirements and show the supervisor a valid SUNY Oswego ID. Players added to a team's temporary roster still need to create an imleagues account and add themselves to their team's official roster to be eligible for playoffs. It is the individual player and their captain's responsibility to make sure they are added to their team's official roster. Players not listed on a team's official roster will not be permitted to participate in the playoffs.
5. All intramural sports will follow a limited roster policy. The limit is ten players for basketball, four players on 3 on 3 basketball, and fifteen players for all other intramural team sports. Teams may add eligible players to their roster until the end of the regular season, provided that participant has not already played for another team in the same division. For tournaments, players may only be added up until the start of their second game.
6. All Intramural activities require each player to present a valid State University of New York at Oswego ID card to the game official before play begins.

Forfeit Loss and Default Loss

The Campus Recreation Intramural Sports Program prides itself on providing quality leagues and tournaments that are accommodating to our students, faculty, and staff. We value that participants have extremely busy schedules and we work diligently to schedule games around team captain's time preferences recorded by the team captain on imleagues.com.

The number of forfeits recorded each year is costly and may compromise the quality of our intramural leagues. Teams and staff become discouraged when games are not played as a result of a forfeit. Research conducted by the Campus Recreation Student Advisory Council concluded that a forfeit fine will reduce the number of team forfeits and recover some of the expenses of paying intramural staff during a forfeit.

1. The team captain has 48 hours from the time the league schedule is published to contact intramuralsports@oswego.edu to address any scheduling conflicts and request a game to be rescheduled. If the request is made after the initial 48 hours of the schedule being posted and the request cannot be met, then the requesting team will receive a default loss.
2. If one team cannot field enough players by the scheduled game time then a forfeit is declared unless the opposing team captain or designee approves a 10 minute extension and a shortened game time before a forfeit is declared. All decisions to approve or decline a 10 minute extension may not be protested.
3. A team will be fined \$20 for a forfeit during any team league or tournament. A team will be fined \$10 for an individual or doubles match. If the fine is not paid in full to the Campus Recreation office at 101 Lee Hall within 72 hours, then the team captain's student account may be charged for the forfeit fine. If a team does not contact Campus Recreation requesting to be removed from the league or tournament after the first forfeit and the same team forfeits

for a second time, then the team captain's student account will be charged an additional forfeit fine and automatically be disqualified from the league or tournament.

4. If both teams cannot field the minimum number of players by 10 minutes after the scheduled starting time both teams will be charged with a loss by forfeit and assessed the \$20 forfeit fine.
5. Any individual or team may be charged with a default loss for unsportsmanlike conduct.
6. A team captain or co-captain can e-mail intramuralsports@oswego.edu 24 hours before a scheduled game and receive a default loss once per tournament or league and no fine will be assessed. After the first default loss any time a team cannot field enough players to start a game the team will be charged with a forfeit loss and be assessed a forfeit fine.

Protests:

1. Only team captains, or in the absence of the team captain the designated spokesperson, may file a protest when a rule has been violated which affects the outcome of an event.
 - a) The captain must, upon occurrence of the discrepancy, immediately inform the official that he/she wishes to put the game under protest.
 - b) A protest form must be submitted to intramuralsports@oswego.edu by 12 noon the next business day explaining the protest.
2. An official's judgment or interpretation of a player's action or sport rule does not constitute grounds for protest.
3. Eligibility protests may be filed at any time during the season by submitting an eligibility protest to intramuralsports@oswego.edu. (Forms can be found on our Campus Recreation Intramural Sports Webpage)

Disciplinary Action:

1. If a player is ejected from a game for any reason the participant is required to provide the supervisor or official with necessary information to complete an Incident Report. The player must leave the gym or playing area immediately after completion of the incident report. If the player does not cooperate with the supervisors or game official's requests University Police will be called for assistance. Any player ejected must meet with the Assistant Director of Campus Recreation or designee before being reinstated.
2. Any player charged with fighting or striking any official or participant will be automatically be suspended from the league, must meet with the Director of Campus Recreation, and serve a minimum of a one game suspension before being reinstated. Depending on the severity of the case the case may be referred to the Office of Student Conduct and Compliance in accordance with the Code of Student Rights, Responsibilities and Conduct. Please refer to the student handbook for specifics about disciplinary policies and procedures.

Equipment Replacement Procedure:

The equipment replacement procedure is to ensure the Intramural Sports Program can continue providing quality equipment in good working order to our participants. In the event a participant damages or loses equipment an incident report will be completed by our intramural staff. If the Assistant Director of designee determines that the participant is responsible for damaged or lost equipment and the damage was not the result of normal wear and tear, then the participant(s) will be contacted through e-mail that they have two business days to pay the replacement cost of the damaged or lost equipment. During that same time frame a participant may make an appeal to

the Assistant Director of Campus Recreation. All appeals will be reviewed by the Director of Campus Recreation. If it is determined the participant is responsible for the replacement cost of the equipment and has not paid the replacement cost of the equipment within two business days, then the participant's student account will be charged for the replacement cost of the equipment. Equipment that is damaged due to normal wear and tear will not be charged to the participant and each incident will be reviewed on a case-by-case basis.

Sports Officials:

No intramural program can be successful without the services of student sports officials. These officials are necessary because of the inherent risks associated with intramural sports activities. Campus Recreation will provide officials for most team competitions and tournaments. For competition in individual sports (tennis, racquetball, etc.) the participants are responsible for officiating their own matches. However, there will be a site supervisor available to clarify rules or answer any questions that may arise.

Gag Rule:

1. The Gag Rule is when officials have determined that participants are contesting too many calls and these remarks or reactions are becoming a distraction to the game. Once the Gag Rule is announced to teams during a game any participant other than the team captain questioning an official's judgment will be removed from the game.
2. The team captain will be the designated speaker for his/her team. If the team captain is absent, the team will designate a spokesperson.
3. Any player dismissed from a game must leave the playing area completely after completing an incident form with the intramural supervisors or designee. Refusal to comply will result in an immediate forfeiture of the game, and University Police will be called. Any player dismissed from a game for the "Gag Rule" must meet with the Assistant Director of Campus Recreation or designee and will be assessed a minimum of a one game suspension. If any player is ejected from two different game for the "Gag Rule" they will be disqualified from the league or tournament and must meet with the Assistant Director or designee before being eligible for any intramural activity.

Sportsmanship:

An important part of Intramural Sports Program philosophy is dependent on good sportsmanship by all parties. Good sportsmanship is essential for the overall success and enjoyment of the intramural sports program. "Good sportsmanship" means one understands the rules of the game, has respect for persons on the opposing team, respect for game officials, supervisors, and for all in attendance. Good Sportsmanship also requires all parties to maintaining a positive attitude, and remember having fun and fair competition is the spirit of the Intramural Sports Program.

Acts of unsportsmanlike conduct will not be condoned. Game Officials, Supervisors, and the Campus Recreation Assistant Director will make decisions whether to warn, penalize, or disqualify offending players or teams. Abuse of the officials will not be tolerated; any person in violation of this rule will be removed from the game. The dismissal of a player or players is the responsibility of the officials in charge of the game. His/her actions are final and will not be overruled. Any player dismissed from a game for unsportsmanlike conduct will be asked to leave the playing area and facility after completing an incident report. All players that have been

dismissed from a game will remain ineligible for all intramural sports until meeting with the Assistant Director of Campus Recreation or designee.

Sportsmanship Rating Policy:

- Following each contest in team sports the intramural staff will rate each team from 0 – 4 on their sportsmanship.
- Teams must average a 2.5 rating or above in order to qualify for playoffs. All team's regular season average will carry over to the playoffs and teams must maintain their 2.5 average throughout the entire playoffs or they will be eliminated. If a team is eliminated due to poor sportsmanship the next eligible team, if there is one, may be placed in their spot.
- If a team receives a sportsmanship rating below a 2.0 in a season including playoffs or tournament, a warning will be issued. If a team receives a rating below a 2.0 twice in one season including playoffs or tournament, that team will be removed from the league and/or playoffs.
- If a player, team, or team spectator is ejected from a game for any reason, the team cannot receive higher than a 2.0 rating for that game. The people involved in the ejection must meet with the Assistant Director of Campus Recreation or designee before playing or attending any intramural event.

Specific rating scale:

4 = Excellent rating will be awarded to a team that demonstrates qualities of extremely good sportsmanship in regard to teammates, the opposing team, and intramural staff and officials, and an attitude of complete cooperation by all team members and spectators before, throughout, and after the contest.

3 = Above Average rating will be awarded to a team that demonstrates sportsmanlike conduct in the game except for minor infractions, but the conduct is such that the game continues without interruptions.

2 = Average rating will be awarded to a team when the team or individuals disregard initial warnings of unnecessary roughness, the team or player demonstrates a few antagonistic behaviors to an official and/or an opposing team, and if foul language occurs.

1 = Below Average rating will be awarded to a team when disorderly conduct by a team member or spectator is clearly related to game play and/or jeopardizes game play at any time. This may include, but is not limited to, foul language, unnecessary roughness, unsportsmanlike fan, taunting intramural staff or opponents, horseplay, etc.

0 = Poor rating will be awarded as an unsportsmanlike rating to a team if any player and/or spectator takes action in which the intent is to bring about physical harm or uses threatening and abusive language. This includes, but is not limited to, fighting, foul language, threatening other participants, threatening an official, threatening a spectator, taunting, delay of game, physically putting their hands on a player or staff person, etc.

Alcohol / Drugs / Tobacco:

Alcohol and drugs are prohibited in all recreational activity areas. Participants are not allowed to smoke or chew tobacco while participating in intramural events. Those individuals who are under the influence of drugs or alcohol will not be allowed to play, and will be written up and reported to both the Director for Campus Recreation, as well as the Director of Campus Life and University Police. In addition, the individual may be brought up on College Judicial Charges in accordance with the Code of Students Rights, Responsibilities and Conduct. Please refer to the Student Handbook for specifics about disciplinary policies and procedures.

Health and Injuries:

Since participation in the intramural program is on a voluntary basis, the Oswego State University of New York, Department of Campus Life, Campus Recreation will not accept responsibility for injuries sustained while participating in intramural sports or in the open recreation program. All participants are strongly encouraged and advised to provide their own health insurance coverage and receive a yearly health examination. When an injury occurs please notify the supervisor on duty. Injuries of a more serious nature are referred to University Police and SAVAC. Any cost incurred from an injury is the responsibility of the participant.

Extramural Sports

The Intramural Sports program takes pride in having the opportunity in allowing its participants to take part in extramural competition at the state, regional and national levels in Flag Football, Basketball, and Co-ed Softball tournaments in NIRSA endorsed programs. Extramural is defined as team sport competition opportunities against other colleges and universities. Each participant must be a current Oswego State University of New York student and have a valid ID to be eligible for competitions. In addition, the participant must pay the student activity fee, be in good judicial and financial standing with the University, be a member of the intramural champion's original team roster, and meet the eligibility policies of the extramural tournament. Campus Recreation will only subsidize the expenses of a team that has a minimum of three substitutes or a full roster to the events. Portions of a team or the minimum number of players as stated in rules to start a game will not be acceptable. All students participating in extramural sports are recommended to have health insurance and bring all insurance information on the trips. A mandatory travel meeting with all participants and the Campus Recreation Director or Assistant Director will be set up with the team captain and players to discuss guidelines, sport rules and expectations for the trip. If a player does not attend the meeting he or she will not be permitted to go on the trip. Dependent upon the number of representatives that will be able to attend the extramural tournaments, participants should anticipate that they will incur some out of pocket travel expenses associated with the trip. Campus Recreation will only reimburse expenses outlined in the reimbursement and travel agreements.

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