

## *Sportsmanship Rating Policy*

### *Sportsmanship:*

Good sportsmanship is essential for the overall success and enjoyment of the intramural sports program. Part of the philosophy of Intramurals and Recreation is good sportsmanship. “Good sportsmanship” means the understanding and practice of the rules of the game, respect for persons on the opposing team, respect for game officials, supervisors, and for all in attendance, maintaining a positive attitude, and remembering it is just an intramural game.

Acts of unsportsmanlike conduct will not be condoned. Game Officials, Supervisors, and the Intramural Coordinator will make decisions whether to warn, penalize, or disqualify offending players or teams. Abuse of the officials will not be tolerated; any person in violation of this rule will be removed from the game. The dismissal of a player or players is the responsibility of the officials in charge of the game. His/her actions are final and will not be overruled. Any player dismissed from a game for unsportsmanlike conduct will be asked to leave the playing area and facility immediately before the game resumes.

### *Sportsmanship Rating:*

Good sportsmanship has always been encouraged, but it has not always been forthcoming. Unfortunately a few teams and individuals have considered good sportsmanship optional.

- Following each contest in team sports, the game officials and intramural supervisor will rate each team on their sportsmanship.
- Teams must average a minimum of at least a 2.0 rating in order to qualify for the playoff tournaments. In addition, teams must maintain a 2.0 rating throughout the playoff tournament.
- Teams dropping below 2.0 average during the playoffs will be eliminated from the tournament. If a winning team drops below a 2.0 average, the next available team if there is one (with a 2.0 average) may be placed in their spot.
- If a team receives a sportsmanship rating below a 2.0 in regular season play, a warning will be issued. If a team receives ratings below a 2.0 twice in one season, that team will be removed from the league.
- If a player, team, or team spectator is ejected from a game for any reason, the team will receive a “0” rating for that game. The ejected player, team or spectator will be suspended from one game. The people involved must meet with the Assistant Director of Campus Life or the Coordinator of Intramurals and Club Sports or designee before playing or attending the next scheduled game.

Specific rating scale:

**4 = Excellent** rating will be awarded to a team that demonstrates qualities of extremely good sportsmanship in regard to teammates, the opposing team, and intramural staff and officials, and an attitude of complete cooperation by all team members and spectators before, throughout, and after the contest.

**3 = Above Average** rating will be awarded to a team that demonstrates sportsmanlike conduct in the game except for minor infractions, but the conduct is such that the game continues without undue problems.

**2 = Average** rating will be awarded to a team when it disregards warnings of unnecessary roughness, the team or player is antagonistic to an official and/or an opposing team, and if foul language or taunting occurs.

**1 = Below Average** rating will be awarded to a team when disorderly conduct by a team member or spectator, clearly related to game play, jeopardizes game play at any time. This may include, but is not limited to, foul language, unnecessary roughness, unsportsmanlike fan, threatening intramural staff, horseplay, etc.

**0 = Poor** rating will be awarded as an unsportsmanlike rating to a team if a player is ejected for any reason, any player and/or spectator takes action in which the intent is to bring about physical harm or verbal abuse. This includes, but is not limited to, fighting, foul language, taunting, delay of game, physically putting their hands on a player or staff person, etc.