

THT 300 - Advanced Theatre Production Fall 05

Instructor: Michael De Almeida, 47 Tyler Hall
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1. You must have significant participation in the two Fall productions: *Our Town and Proof*. Participation in other productions is encouraged but, unless approved by your instructor, does not count towards this course.

Significant participation for a production means either a cast/run crewmember or working a minimum of 30 hours in one of the shops. Ushering, Student Theatre, New Voices, etc, is encouraged, but does not count towards this course. Feel free to check with your instructor to insure the activities you plan are considered appropriate.

Shop Hours:

If you plan to work in the scene shop, you must schedule at least one time session with the Technical Director (Johan Godwaldt, Rm. 47). A schedule of available sessions is on the back of this sheet. Hours for the costume shop must be scheduled with the Costume Shop Supervisor Judith McCabe.

Additional hours may be worked according to the posted schedules in each area. You **must** record your hours on a time sheet kept by the supervisor of each area. All shop hours must be completed by Thursday, Dec 8th at 4:30PM.

The following hours/grade ratio is a guideline for total hours worked on **each production**. This is only a **half of your final grade**. The other half of your final grade will be on the **quality of your work** during these hours. If you plan to work shop hours only, you must work 30 hours for **each** half of the semester, that is 30 hours prior to 10/23/05 **and** an additional 30 hours starting 10/24/05 Strike hours **do not** count towards this requirement.

0 – 17	E
17 – 21	D
22 – 25	C
26 - 29	B
30 +	A

2. You must participate in the entire strike of both productions. This includes cast members. Missing any part of a strike will automatically lower your **course** grade by one letter. Attendance will be taken at the beginning & end of the strike. Strike dates are *Our Town*– 10/23/05, *Proof* 11/20/05. Strikes generally run between 4 and 6 hours, will start **20 minutes** after the last performance, and, if necessary, may include additional hours the following day. Any changes in strike dates will be posted ASAP on the Crew Call & Tech Info section of the board outside the Costume Shop. Strike hours **do not** count towards shop hours.

3. You must complete a 2-page paper describing what you did during the semester. This is due in the envelope on the door of room 47 Tyler by 4:30pm on Friday, Dec. 9th. Paper can be submitted electronically to almeida@oswego.edu This paper is used by your instructor to help verify what you did over the semester. **Anyone not submitting a paper will receive an "E" for the course.**

..... See Reverse Side.....

Scene Shop Hours Circle the session(s) you plan to work:

MON.	TUES.	WED.	THURS.	FRI.	SAT
1. 1-5	5. 1-5	9. 1-5	13. 1-5	17. 1-5	21. 1-4
2. 1-3	6. 1-3	10. 1-3	14. 1-3	18. 1-3	
3. 2-4	7. 2-4	11. 2-4	15. 2-4	19. 2-4	
4. 3-5	8. 3-5	12. 3-5	16. 3-5	20. 3-5	

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Costume Shop Hours: As posted on Costume Shop Door (Rm. 48).

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To help us plan scheduling for the semester, we ask you to indicate how you plan to meet the requirements of the course. We realize that this may change do to casting, crew sizes, etc, but try to be as accurate as possible.

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I plan to act in:

Our Town

Proof

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I plan to work light hang/focus for:

Our Town: 10/7 hang 10/9 focus *Proof:* 11/4 hang 11/6 focus

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I plan to work Run Crew for:

Our Town

Proof

.....

I plan to work House Management for:

Our Town

Proof

.....

I will work Shop Hours:

Our Town

Proof

Scene Shop

Scene Shop

Costume Shop

Costume Shop

Other _____

Other _____

(You must have "Other" approved by your instructor)

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Keep this copy for your records.