



PASSPORT TO OSWEGO

School of Business

BROOME Community College



The School of Business at SUNY Oswego recognizes the diversity of the transfer student population. This brochure will ease the transfer process by identifying specific versus general transfer courses to Oswego. Where possible, suggestions have been made for the elective areas in order to maximize hours for transfer purposes. Also included are the remaining courses needed for all degrees in the Oswego School of Business. Although a General Articulation Agreement exists with SUNY Oswego, students must complete the cognate courses (economics, math, computer science, and communication). Only one of the natural sciences is waived; thus students do not need to complete the sequence in this area, but must move the remaining hours to the A/S elective area. Additional transfer classes will cause variation in course selection at Oswego. This brochure is good for all 2-year degrees.

BROOME CC Courses

OSWEGO Course Equivalents

FIRST YEAR: 33 hours

SUNY Gen Ed	(3hrs)	Gen Ed
Eng 110	(3hrs)	ENG 102
Bus 107	(1hr)	A/C elective
Bus 118 & Bus 120	(6hrs)	BLW 280 & A/C elective
Bus 141	(3hrs)	MKT 250
Bus 112	(3hrs)	A/C elective
Bus 111 & Bus 210	(8hrs)	ACC 201 & ACC 202
Bus 115	(3hrs)	MAT 158
Cst 105	(3hrs)	CSC 101

SECOND YEAR: 34 hours

SUNY Gen Ed	(3hrs)	Gen Ed
Mat 146	(3hrs)	MAT 208
Natural Science*	(8hrs)	Natural Science
SOS 116	(3hrs)	A/C elective
Eco 110 & Eco 111	(6hrs)	ECO 101 & ECO 200
Bus 246	(3hrs)	MGT 261
SPK 110 or Eng elective	(3hrs)	COM 210 or A/S elective
SUNY Gen Ed	(3hrs)	Am Hist, W Civ or Humanities
PE elective	(2hrs)	A/C elective

Although a total of 67 hours will be taken at Broome, see CRITICAL NOTES for specific degree requirements for Oswego. Additional suggestions for course electives:

Bus 248 will transfer as Hrm 386 but at LD only. Both Bus 118 and Bus 120 must be taken, in order to receive credit for Blw 280.

* Sciences courses must be in two different areas.

In order to maximize this information, you are encouraged to stay in touch with